

Chapter 3: Expectation and Variance

In the previous chapter we looked at probability, with three major themes:

1. Conditional probability: $\mathbb{P}(A | B)$.
2. First-step analysis for calculating eventual probabilities in a stochastic process.
3. Calculating probabilities for continuous and discrete random variables.

In this chapter, we look at the same themes for **expectation** and **variance**. The expectation of a random variable is the

Imagine observing many thousands of independent random values from the random variable of interest. Take the average of these random values. The expectation is the value of this average as the sample size tends to infinity.

We will repeat the three themes of the previous chapter, but in a different order.

1. Calculating expectations for continuous and discrete random variables.
2. Conditional expectation: the expectation of a random variable X , *conditional* on the value taken by another random variable Y . If the value of Y affects the value of X (i.e. X and Y are *dependent*), the conditional expectation of X given the value of Y will be different from the overall expectation of X .
3. First-step analysis for calculating the expected amount of time needed to reach a particular state in a process (e.g. the expected number of shots before we win a game of tennis).

We will also study similar themes for variance.

3.1 Expectation

The mean, expected value, or expectation of a random variable X is written as $\mathbb{E}(X)$ or μ_X . If we observe N random values of X , then the mean of the N values will be approximately equal to $\mathbb{E}(X)$ for large N . The expectation is defined differently for continuous and discrete random variables.

Definition: Let X be a continuous random variable with p.d.f. $f_X(x)$. The expected value of X is

Definition: Let X be a discrete random variable with probability function $f_X(x)$. The expected value of X is

Expectation of $g(X)$

Let $g(X)$ be a function of X . We can imagine a long-term average of $g(X)$ just as we can imagine a long-term average of X . This average is written as $\mathbb{E}(g(X))$. Imagine observing X many times (N times) to give results $x_1, x_2, \dots, x_N$. Apply the function g to each of these observations, to give $g(x_1), \dots, g(x_N)$. The mean of $g(x_1), g(x_2), \dots, g(x_N)$ approaches $\mathbb{E}(g(X))$ as the number of observations N tends to infinity.

Definition: Let X be a continuous random variable, and let g be a function. The expected value of $g(X)$ is

$$\mathbb{E}(g(X)) = \int_{-\infty}^{\infty} g(x) f_X(x) dx.$$

Definition: Let X be a discrete random variable, and let g be a function. The expected value of $g(X)$ is

$$\mathbb{E}(g(X)) = \sum_x g(x) f_X(x) = \sum_x g(x) \mathbb{P}(X = x).$$

Expectation of XY : the definition of $\mathbb{E}(XY)$

Suppose we have two random variables, X and Y . These might be independent, in which case the value of X has no effect on the value of Y . Alternatively, X and Y might be *dependent*: when we observe a random value for X , it might influence the random values of Y that we are most likely to observe. For example, X might be the height of a randomly selected person, and Y might be the weight. On the whole, larger values of X will be associated with larger values of Y .

To understand what $\mathbb{E}(XY)$ means, think of observing a large number of *pairs* $(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)$. If X and Y are dependent, the value x_i might affect the value y_i , and vice versa, so we have to keep the observations together in their pairings. As the number of pairs N tends to infinity, the average $\frac{1}{N} \sum_{i=1}^N x_i \times y_i$ approaches the expectation $\mathbb{E}(XY)$.

For example, if X is height and Y is weight, $\mathbb{E}(XY)$ is the average of (height $\times$ weight). We are interested in $\mathbb{E}(XY)$ because it is used for calculating the *covariance* and *correlation*, which are measures of how closely related X and Y are (see Section 3.2).

Properties of Expectation

- i) Let g and h be functions, and let a and b be constants. For any random variable X (discrete or continuous),

$$\mathbb{E}\{ag(X) + bh(X)\} = a\mathbb{E}\{g(X)\} + b\mathbb{E}\{h(X)\}.$$

In particular,

$$\mathbb{E}(aX + b) = a\mathbb{E}(X) + b.$$

- ii) Let X and Y be ANY random variables (discrete, continuous, independent, or non-independent). Then

$$\mathbb{E}(X + Y) = \mathbb{E}(X) + \mathbb{E}(Y).$$

More generally, for ANY random variables $X_1, \dots, X_n$,

$$\mathbb{E}(X_1 + \dots + X_n) = \mathbb{E}(X_1) + \dots + \mathbb{E}(X_n).$$

iii) Let X and Y be independent random variables, and g, h be functions. Then

Notes: 1. $\mathbb{E}(XY) = \mathbb{E}(X)\mathbb{E}(Y)$ is ONLY generally true if X and Y are

2. If X and Y are independent, then $\mathbb{E}(XY) = \mathbb{E}(X)\mathbb{E}(Y)$. However, the converse is not generally true: it is possible for $\mathbb{E}(XY) = \mathbb{E}(X)\mathbb{E}(Y)$ even though X and Y are dependent.

Probability as an Expectation

Let A be any event. We can write $\mathbb{P}(A)$ as an expectation, as follows.
Define the *indicator function*:

Then I_A is a *random variable*, and

Thus

3.2 Variance, covariance, and correlation

The variance of a random variable X is a measure of how it is.
Are the values of X clustered tightly around their mean, or can we commonly observe values of X a long way from the mean value? The *variance* measures how far the values of X are from their mean, on average.

Definition: Let X be any random variable. The **variance** of X is

The variance is the of a random variable from its
own mean.

If X has *high variance*, we can observe values of X a long way from the mean.

If X has *low variance*, the values of X tend to be clustered tightly around the mean value.

Example: Let X be a continuous random variable with p.d.f.

$$f_X(x) = \begin{cases} 2x^{-2} & \text{for } 1 < x < 2, \\ 0 & \text{otherwise.} \end{cases}$$

Find $\mathbb{E}(X)$ and $\text{Var}(X)$.

Covariance

Covariance is a measure of the association or dependence between two random variables X and Y . Covariance can be either positive or negative. (*Variance* is always positive.)

Definition: Let X and Y be any random variables. The covariance between X and Y is given by

1. $\text{cov}(X, Y)$ will be _____ if large values of X tend to occur with large values of Y , and small values of X tend to occur with small values of Y . For example, if X is height and Y is weight of a randomly selected person, we would expect $\text{cov}(X, Y)$ to be positive.

2. $\text{cov}(X, Y)$ will be _____ if large values of X tend to occur with small values of Y , and small values of X tend to occur with large values of Y . For example, if X is age of a randomly selected person, and Y is heart rate, we would expect X and Y to be negatively correlated (older people have slower heart rates).
3. If X and Y are independent, then there is no pattern between large values of X and large values of Y , so $\text{cov}(X, Y) = 0$. However, $\text{cov}(X, Y) = 0$ does NOT imply that X and Y are independent, unless X and Y are Normally distributed.

Properties of Variance

- i) Let g be a function, and let a and b be constants. For any random variable X (discrete or continuous),

In particular,

- ii) Let X and Y be independent random variables. Then

- iii) If X and Y are NOT independent, then

Correlation (non-examinable)

The correlation coefficient of X and Y is a measure of the linear association between X and Y . It is given by the covariance, scaled by the overall variability in X and Y . As a result, the correlation coefficient is always between -1 and $+1$, so it is easily compared for different quantities.

Definition: The correlation between X and Y , also called the correlation coefficient, is given by

$$\text{corr}(X, Y) = \frac{\text{cov}(X, Y)}{\sqrt{\text{Var}(X)\text{Var}(Y)}}.$$

The correlation measures linear association between X and Y . It takes values only between -1 and $+1$, and has the same sign as the covariance.

The correlation is ± 1 if and only if there is a perfect linear relationship between X and Y , i.e. $\text{corr}(X, Y) = 1 \iff Y = aX + b$ for some constants a and b .

The correlation is 0 if X and Y are independent, but a correlation of 0 does not *imply* that X and Y are independent.

3.3 Conditional Expectation and Conditional Variance

Throughout this section, we will assume for simplicity that X and Y are discrete random variables. However, exactly the same results hold for continuous random variables too.

Suppose that X and Y are discrete random variables, possibly dependent on each other. Suppose that we fix Y at the value y . This gives us a set of conditional probabilities $\mathbb{P}(X = x | Y = y)$ for all possible values x of X . This is called the

Definition: Let X and Y be discrete random variables. The **conditional probability function** of X , given that $Y = y$, is:

We write the conditional probability function as:

Note: The conditional probabilities $f_{X|Y}(x|y)$ sum to one, just like any other probability function:

$$\sum_x \mathbb{P}(X = x | Y = y) = \sum_x \mathbb{P}_{\{Y=y\}}(X = x) = 1,$$

using the subscript notation $\mathbb{P}_{\{Y=y\}}$ of Section 2.3.

We can also find the expectation and variance of X with respect to this conditional distribution. That is, if we know that the value of Y is fixed at y , then we can find the mean value of X *given that* Y takes the value y , and also the variance of X given that $Y = y$.

Definition: Let X and Y be discrete random variables. The **conditional expectation of X , given that $Y = y$** , is

$\mathbb{E}(X | Y = y)$ is the

Conditional expectation as a random variable

The unconditional expectation of X , $\mathbb{E}(X)$, is just

The conditional expectation, $\mathbb{E}(X | Y = y)$, is

If Y has an influence on the value of X , then Y will have an influence on the *average* value of X . So, for example, we would expect $\mathbb{E}(X | Y = 2)$ to be different from $\mathbb{E}(X | Y = 3)$.

We can therefore view $\mathbb{E}(X | Y = y)$ as a

To evaluate this function, $h(y) = \mathbb{E}(X | Y = y)$, we:

i)

ii)

However, we could also evaluate the function at a *random value* of Y :

i)

ii)

iii)

We obtain a

Example: Suppose $Y = \begin{cases} 1 & \text{with probability } 1/8, \\ 2 & \text{with probability } 7/8, \end{cases}$

and $X | Y = \begin{cases} 2Y & \text{with probability } 3/4, \\ 3Y & \text{with probability } 1/4. \end{cases}$

Conditional expectation of X given $Y = y$ is a number depending on y :

Conditional expectation of X given random Y is a random variable:

Conditional expectation is a very useful tool for finding the ***unconditional*** expectation of X (see below). Just like the Partition Theorem, it is useful because it is often easier to specify conditional probabilities than to specify overall probabilities.

Conditional variance

The conditional variance is similar to the conditional expectation.

- $\text{Var}(X | Y = y)$ is the variance of X , when Y is fixed at the value $Y = y$.
- $\text{Var}(X | Y)$ is a random variable, giving the variance of X when Y is fixed at a value to be selected randomly.

Definition: Let X and Y be random variables. The **conditional variance of X , given Y** , is given by

Laws of Total Expectation and Variance

If all the expectations below are finite, then for ANY random variables X and Y , we have:

i)

ii)

iii)

Note: $\mathbb{E}_Y$ and Var_Y denote expectation over Y and variance over Y ,

i.e. the expectation or variance is computed over the distribution of the random variable Y .

The Law of Total Expectation says that

- The total average is
- The case-by-case averages are
- The average of case-by-case averages is

Example: In the example above, we had: $\mathbb{E}(X | Y) = \begin{cases} 9/4 & \text{with probability } 1/8, \\ 18/4 & \text{with probability } 7/8. \end{cases}$
The total average is:

Proof of (i), (ii), (iii):

(i) is a special case of (ii), so we just need to prove (ii). Begin at RHS:

$$\begin{aligned}
 \text{RHS} &= \mathbb{E}_Y [\mathbb{E}(g(X) | Y)] = \mathbb{E}_Y \left[\sum_x g(x) \mathbb{P}(X = x | Y) \right] \\
 &= \sum_y \left[\sum_x g(x) \mathbb{P}(X = x | Y = y) \right] \mathbb{P}(Y = y) \\
 &= \sum_y \sum_x g(x) \mathbb{P}(X = x | Y = y) \mathbb{P}(Y = y) \\
 &= \sum_x g(x) \sum_y \mathbb{P}(X = x | Y = y) \mathbb{P}(Y = y) \\
 &= \sum_x g(x) \mathbb{P}(X = x) \quad (\text{partition rule}) \\
 &= \mathbb{E}(g(X)) = \text{LHS}.
 \end{aligned}$$

(iii) Wish to prove $\text{Var}(X) = \mathbb{E}_Y[\text{Var}(X | Y)] + \text{Var}_Y[\mathbb{E}(X | Y)]$. Begin at RHS:

$$\begin{aligned}
 &\mathbb{E}_Y[\text{Var}(X | Y)] + \text{Var}_Y[\mathbb{E}(X | Y)] \\
 &= \mathbb{E}_Y \left\{ \mathbb{E}(X^2 | Y) - (\mathbb{E}(X | Y))^2 \right\} + \left\{ \mathbb{E}_Y \left\{ [\mathbb{E}(X | Y)]^2 \right\} - \left[\underbrace{\mathbb{E}_Y(\mathbb{E}(X | Y))}_{\mathbb{E}(X) \text{ by part (i)}} \right]^2 \right\} \\
 &= \underbrace{\mathbb{E}_Y\{\mathbb{E}(X^2 | Y)\}}_{\mathbb{E}(X^2) \text{ by part (i)}} - \mathbb{E}_Y\{[\mathbb{E}(X | Y)]^2\} + \mathbb{E}_Y\{[\mathbb{E}(X | Y)]^2\} - (\mathbb{E}X)^2 \\
 &= \mathbb{E}(X^2) - (\mathbb{E}X)^2 \\
 &= \text{Var}(X) = \text{LHS}. \quad \square
 \end{aligned}$$

3.4 Examples of Conditional Expectation and Variance

1. Swimming with dolphins

Fraser runs a dolphin-watch business. Every day, he is unable to run the trip due to bad weather with probability p , independently of all other days. Fraser works every day except the bad-weather days, which he takes as holiday.



Let Y be the number of consecutive days Fraser has to work between bad-weather days. Let X be the total number of customers who go on Fraser's trip in this period of Y days. Conditional on Y , the distribution of X is

$$(X | Y) \sim \text{Poisson}(\mu Y).$$

- (a) Name the distribution of Y , and state $\mathbb{E}(Y)$ and $\text{Var}(Y)$.
- (b) Find the expectation and the variance of the number of customers Fraser sees between bad-weather days, $\mathbb{E}(X)$ and $\text{Var}(X)$.

(a)

(b)

Checking your answer in *R*:

If you know how to use a statistical package like *R*, you can check your answer to the question above as follows.

```
> # Pick a value for p, e.g. p = 0.2.  
> # Pick a value for mu, e.g. mu = 25  
>  
> # Generate 10,000 random values of  $Y \sim \text{Geometric}(p = 0.2)$ :  
> y <- rgeom(10000, prob=0.2)  
>  
> # Generate 10,000 random values of X conditional on Y:  
> # use  $(X | Y) \sim \text{Poisson}(\mu * Y) \sim \text{Poisson}(25 * Y)$   
> x <- rpois(10000, lambda = 25*y)
```

```
> # Find the sample mean of X (should be close to E(X)):
> mean(x)
[1] 100.6606
>
> # Find the sample variance of X (should be close to var(X)):
> var(x)
[1] 12624.47
>
> # Check the formula for E(X):
> 25 * (1 - 0.2) / 0.2
[1] 100
>
> # Check the formula for var(X):
> 25 * (1 - 0.2) * (0.2 + 25) / 0.2^2
[1] 12600
```

The formulas we obtained by working give $\mathbb{E}(X) = 100$ and $\text{Var}(X) = 12600$. The sample mean was $\bar{x} = 100.6606$ (close to 100), and the sample variance was 12624.47 (close to 12600). Thus our working seems to have been correct.

2. Randomly stopped sum

This model arises very commonly in stochastic processes. A random number N of events occur, and each event i has associated with it some cost, penalty, or reward X_i . The question is to find the mean and variance of the total cost / reward:

$$T_N = X_1 + X_2 + \dots + X_N.$$

The difficulty is that the number N of terms in the sum is itself random.

T_N is called a



Example: Think of a cash machine, which has to be loaded with enough money to cover the day's business. The number of customers per day is a random number N . Customer i withdraws a random amount X_i . The total amount withdrawn during the day is a randomly stopped sum: $T_N = X_1 + \dots + X_N$.

Cash machine example

The citizens of Remuera withdraw money from a cash machine according to the following probability function (X):

Amount, x (\$)	50	100	200
$\mathbb{P}(X = x)$	0.3	0.5	0.2

The number of customers per day has the distribution $N \sim \text{Poisson}(\lambda)$.

Let $T_N = X_1 + X_2 + \dots + X_N$ be the total amount of money withdrawn in a day, where each X_i has the probability function above, and $X_1, X_2, \dots$ are independent of each other and of N .

T_N is a randomly stopped sum, stopped by the random number of N customers.

- Show that $\mathbb{E}(X) = 105$, and $\text{Var}(X) = 2725$.
- Find $\mathbb{E}(T_N)$ and $\text{Var}(T_N)$: the mean and variance of the amount of money withdrawn each day.

Solution

- Exercise.
-

Check in *R* (advanced)

```
> # Create a function tn.func to calculate a single value of T_N
> # for a given value N=n:
> tn.func <- function(n){
  sum(sample(c(50, 100, 200), n, replace=T,
    prob=c(0.3, 0.5, 0.2)))
}

> # Generate 10,000 random values of N, using lambda=50:
> N <- rpois(10000, lambda=50)
> # Generate 10,000 random values of T_N, conditional on N:
> TN <- sapply(N, tn.func)
> # Find the sample mean of T_N values, which should be close to
> # 105 * 50 = 5250:
> mean(TN)
[1] 5253.255
> # Find the sample variance of T_N values, which should be close
> # to 13750 * 50 = 687500:
> var(TN)
[1] 682469.4
```

All seems well. Note that the sample variance is often some distance from the true variance, even when the sample size is 10,000.

General result for randomly stopped sums:

Suppose $X_1, X_2, \dots$ each have the same mean μ and variance σ^2 , and $X_1, X_2, \dots$, and N are mutually independent. Let $T_N = X_1 + \dots + X_N$ be the randomly stopped sum. By following similar working to that above:

$$\mathbb{E}(T_N) = \mathbb{E} \left\{ \sum_{i=1}^N X_i \right\} = \mu \mathbb{E}(N)$$

$$\text{Var}(T_N) = \text{Var} \left\{ \sum_{i=1}^N X_i \right\} = \sigma^2 \mathbb{E}(N) + \mu^2 \text{Var}(N).$$

3.5 First-Step Analysis for calculating expected reaching times

Remember from Section 2.6 that we use First-Step Analysis for finding the probability of eventually reaching a particular state in a stochastic process. First-step analysis for probabilities uses

In the same way, we can use first-step analysis for finding the

This is the expected number of steps that will be needed to reach a particular state from a specified start-point, or the expected length of time it will take to get there if we have a continuous time process.

Just as first-step analysis for probabilities uses conditional probability and the law of total probability (Partition Theorem), first-step analysis for expectations uses

First-step analysis for probabilities:

The first-step analysis procedure for probabilities can be summarized as follows:

This is because the first-step options form a

First-step analysis for expected reaching times:

The expression for expected reaching times is very similar:

This follows immediately from the law of total expectation:

Let X be the reaching time, and let Y be the label for possible options:

We then obtain:

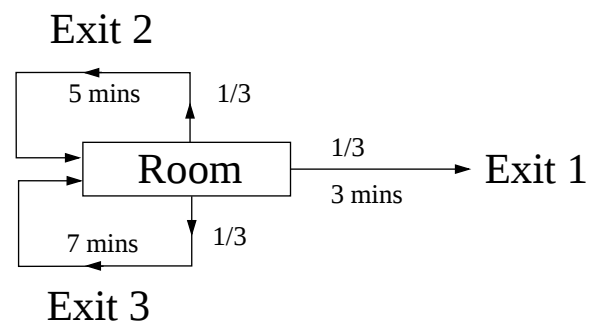
Example 1: Mouse in a Maze

A mouse is trapped in a room with three exits at the centre of a maze.



- Exit 1 leads outside the maze after 3 minutes.
- Exit 2 leads back to the room after 5 minutes.
- Exit 3 leads back to the room after 7 minutes.

Every time the mouse makes a choice, it is equally likely to choose any of the three exits. What is the expected time taken for the mouse to leave the maze?



Notation for quick solutions of first-step analysis problems

As for probabilities, first-step analysis for expectations relies on a good notation.
The best way to tackle the problem above is as follows.

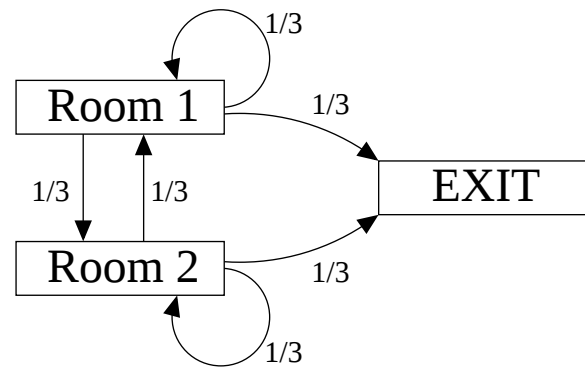
Example 2: Counting the steps

The most common questions involving first-step analysis for expectations ask for the *expected number of steps before finishing*. The number of steps is usually equal to the

The key point to remember is that when we take expectations, we are usually

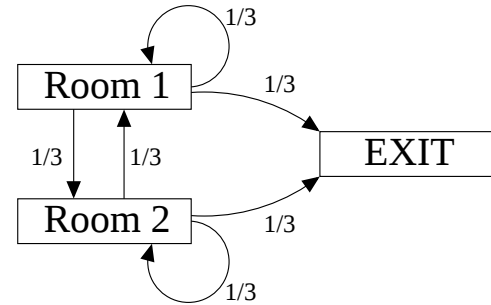
You must remember to

The mouse is put in a new maze with two rooms, pictured here. Starting from Room 1, what is the expected number of steps the mouse takes before it reaches the exit?



Incrementing before partitioning

In many problems, all possible first-step options incur the same initial penalty.
The last example is such a case, because



In a case where all steps incur the same penalty,
there are two ways of proceeding:

1.

2.

In each case, we will get the same answer (check). This is because the option probabilities sum to 1,

3.6 Probability as a conditional expectation

Recall from Section 3.1 that for any event A , we can write $\mathbb{P}(A)$ as an expectation as follows.

Define the indicator random variable: $I_A = \begin{cases} 1 & \text{if event } A \text{ occurs,} \\ 0 & \text{otherwise.} \end{cases}$

Then $\mathbb{E}(I_A) = \mathbb{P}(I_A = 1) = \mathbb{P}(A)$.

We can refine this expression further, using the idea of conditional expectation.
Let Y be any random variable. Then

But

Thus

This means that for *any* random variable X (discrete or continuous), and for any set of values S (a discrete set or a continuous set), we can write:

- for any *discrete* random variable Y ,

- for any *continuous* random variable Y ,

Example of probability as a conditional expectation: winning a lottery



Suppose that a million people have bought tickets for the weekly lottery draw. Each person has a probability of one-in-a-million of selecting the winning numbers. If more than one person selects the winning numbers, the winner will be chosen at random from all those with matching numbers.

- (d) Overall, what is the probability that you win, given that you have a matching ticket?

Disappointing?

3.7 Special process: a model for gene spread

Suppose that a particular gene comes in two variants (alleles): A and B. We might be interested in the case where one of the alleles, say A, is harmful — for example it causes a disease. All animals in the population must have either allele A or allele B. We want to know how long it will take before all animals have the same allele, and whether this allele will be the harmful allele A or the safe allele B. This simple model assumes asexual reproduction.

Assumptions:

1. The population stays at constant size N for all generations.
2. At the end of each generation, the N animals create N offspring and then they immediately die.
3. If there are x parents with allele A, and $N - x$ with allele B, then each offspring gets allele A with probability x/N and allele B with $1 - x/N$.
4. All offspring are independent.

Stochastic process:

The **state** of the process at time t is

Each X_t could be

The state space is $\{0, 1, 2, \dots, N\}$.

Distribution of $[X_{t+1} | X_t]$

Suppose that $X_t = x$, so x of the animals at generation t have allele A.

Each of the N offspring will get A with probability and B with probability

Thus the number of offspring at time $t+1$ with allele A is:

We write this as follows:

If

$$[X_{t+1} | X_t = x] \sim \text{Binomial}\left(N, \frac{x}{N}\right),$$

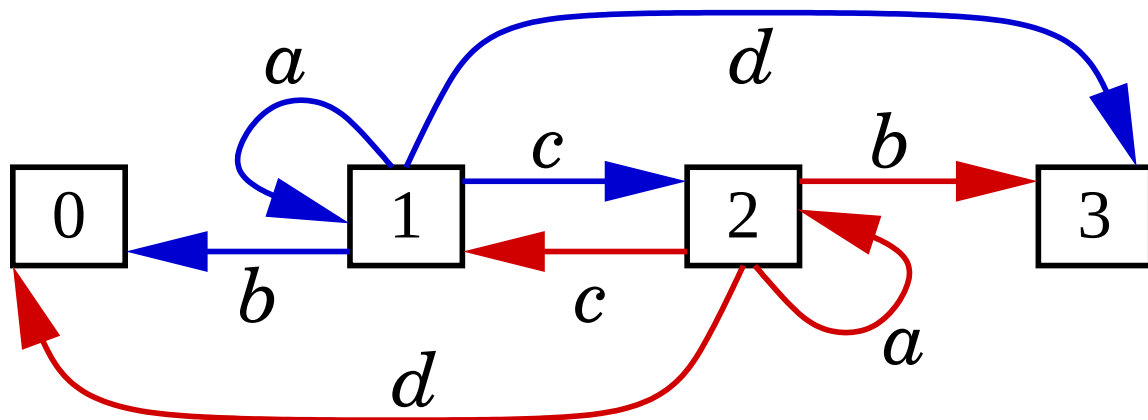
then

Example with $N = 3$

This process becomes complicated to do by hand when N is large. We can use small N to see how to use first-step analysis to answer our questions.

Transition diagram:

Exercise: find the missing probabilities a , b , c , and d when $N = 3$. Express them all as fractions over the same denominator.



Probability the harmful allele A dies out

Suppose the process starts at generation 0. One of the three animals has the harmful allele A. Define a suitable notation, and find the probability that the harmful allele A eventually dies out.

Exercise: answer = $2/3$.

Expected number of generations to fixation

Suppose again that the process starts at generation 0, and one of the three animals has the harmful allele A. Eventually all animals will have the same allele, whether it is allele A or B. When this happens, the population is said to have reached *fixation*: it is fixed for a single allele and no further changes are possible.

Define a suitable notation, and find the expected number of generations to fixation.

Exercise: answer = 3 generations on average.

Things get more interesting for large N . When $N = 100$, and $x = 10$ animals have the harmful allele at generation 0, there is a 90% chance that the harmful allele will die out and a 10% chance that the harmful allele will take over the whole population. The expected number of generations taken to reach fixation is 63.5. If the process starts with just $x = 1$ animal with the harmful allele, there is a 99% chance the harmful allele will die out, but the expected number of generations to fixation is 10.5. Despite the allele being rare, the *average* number of generations for it to either die out or saturate the population is quite large.

Note: The model above is also an example of a process called the **Voter Process**. The N individuals correspond to N people who each support one of two political candidates, A or B. Every day they make a new decision about whom to support, based on the amount of current support for each candidate. Fixation in the genetic model corresponds to consensus in the Voter Process.