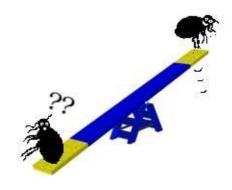
Chapter 9: Equilibrium

In Chapter 8, we saw that if $\{X_0, X_1, X_2, \ldots\}$ is a Markov chain with transition matrix P, then $X_t \sim \boldsymbol{\pi}^T \quad \Rightarrow \quad X_{t+1} \sim \boldsymbol{\pi}^T P$.



This raises the question: is there any distribution π such that

If
$$\boldsymbol{\pi}^T P = \boldsymbol{\pi}^T$$
, then

In other words, if $\boldsymbol{\pi}^T P = \boldsymbol{\pi}^T$, and $X_t \sim \boldsymbol{\pi}^T$, then

Thus, once a Markov chain has reached a distribution $\boldsymbol{\pi}^T$ such that $\boldsymbol{\pi}^T P = \boldsymbol{\pi}^T$,

If $\boldsymbol{\pi}^T P = \boldsymbol{\pi}^T$, we say that the distribution $\boldsymbol{\pi}^T$ is an

Equilibrium means a **level position:** there is no more change in the distribution of X_t as we wander through the Markov chain.

Note: Equilibrium does not mean that the <u>value</u> of X_{t+1} equals the <u>value</u> of X_t . It means that the **distribution** of X_{t+1} is the same as the **distribution** of X_t :

In this chapter, we will first see how to *calculate* the equilibrium distribution π^T . We will then see the remarkable result that many Markov chains automatically find their own way to an equilibrium distribution as the chain wanders through time. This happens for many Markov chains, but not all. We will see the conditions required for the chain to find its way to an equilibrium distribution.



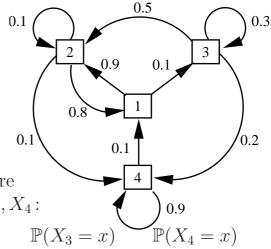
Equilibrium distribution in pictures

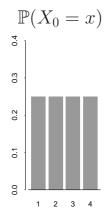
Consider the following 4-state Markov chain:

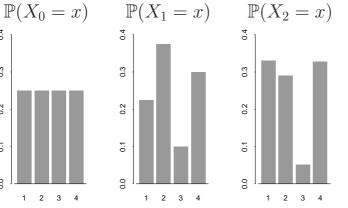
$$P = \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix}$$

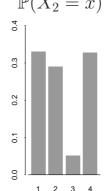
Suppose we start at time 0 with

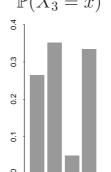
 $X_0 \sim \left(\frac{1}{4}, \frac{1}{4}, \frac{1}{4}, \frac{1}{4}\right)$: so the chain is equally likely to start from any of the four states. Here are pictures of the distributions of X_0, X_1, \ldots, X_4 :

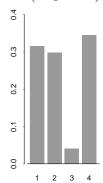




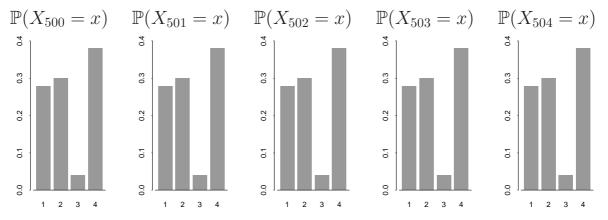








The distribution starts off level, but quickly changes: for example the chain is least likely to be found in state 3. The distribution of X_t changes between each t=0,1,2,3,4. Now look at the distribution of X_t 500 steps into the future:



The distribution has reached a steady state: it **does** not change between $t = 500, 501, \dots, 504.$



9.2 Calculating equilibrium distributions

Definition: Let $\{X_0, X_1, \ldots\}$ be a Markov chain with transition matrix P and state space S, where |S| = N (possibly infinite). Let $\boldsymbol{\pi}^T$ be a row vector denoting a probability distribution on S: so each element π_i denotes the probability of being in state i, and $\sum_{i=1}^N \pi_i = 1$, where $\pi_i \geq 0$ for all $i = 1, \ldots, N$. The probability distribution $\boldsymbol{\pi}^T$ is an **equilibrium** distribution for the Markov chain if

That is, $\boldsymbol{\pi}^T$ is an equilibrium distribution if

By the argument given on page 174, we have the following Theorem:

Theorem 9.2: Let $\{X_0, X_1, \ldots\}$ be a Markov chain with transition matrix P. Suppose that π^T is an equilibrium distribution for the chain. If $X_t \sim \pi^T$ for any t, then

Once a chain has hit an equilibrium distribution,

Note: There are several other names for an equilibrium distribution. If π^T is an equilibrium distribution, it is also called:

- invariant:
- stationary:

Stationarity: the Chain Station



a BUS station is where a BUS stops

a train station is where a train stops

a workstation is where . . . ???



a stationary distribution is where a Markov chain stops

9.3 Finding an equilibrium distribution

Vector $\boldsymbol{\pi}^T$ is an equilibrium distribution for P if:

- 1.
- 2.
- 3.

Conditions 2 and 3 ensure that

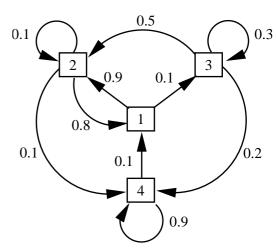
Condition 1 means that π is a row eigenvector of P.

Solving $\pi^T P = \pi^T$ by itself will just specify π up to We need to include Condition 2 to scale π to a genuine probability distribution, and then check with Condition 3 that the scaled distribution is valid.

Example: Find an equilibrium distribution for the Markov chain below.

$$P = \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix}$$

Solution:

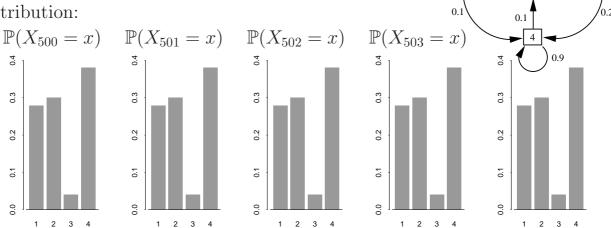




This is the distribution the chain converged to in Section 9.1.

9.4 Long-term behaviour

In Section 9.1, we saw an example where the Markov chain wandered of its own accord into its equilibrium distribution:



This will always happen for this Markov chain. In fact, the distribution it converges to (found above) does not depend upon the starting conditions:

What is happening here is that

$$P = \begin{pmatrix} 0.0 & 0.9 & 0.1 & 0.0 \\ 0.8 & 0.1 & 0.0 & 0.1 \\ 0.0 & 0.5 & 0.3 & 0.2 \\ 0.1 & 0.0 & 0.0 & 0.9 \end{pmatrix} \Rightarrow P^t \rightarrow \begin{pmatrix} 0.28 & 0.30 & 0.04 & 0.38 \\ 0.28 & 0.30 & 0.04 & 0.38 \\ 0.28 & 0.30 & 0.04 & 0.38 \\ 0.28 & 0.30 & 0.04 & 0.38 \end{pmatrix} \text{ as } t \rightarrow \infty.$$

(If you have a calculator that can handle matrices, try finding P^t for t = 20 and t = 30: you will find the matrix is already converging as above.)

This convergence of P^t means that

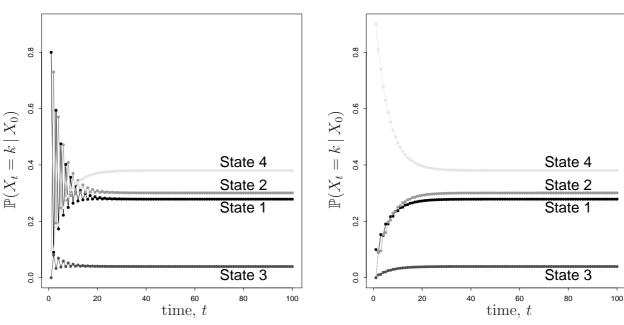
• about of being in State after
$$t$$
 steps;

$$\bullet$$
 about of being in State after t steps.



Start at $X_0 = 2$

Start at $X_0 = 4$



The **left graph** shows the probability of getting from state 2 to state k in t steps, as t changes: $(P^t)_{2,k}$ for k = 1, 2, 3, 4.

The **right graph** shows the probability of getting from state 4 to state k in t steps, as t changes: $(P^t)_{4,k}$ for k = 1, 2, 3, 4.

The *initial behaviour* differs greatly for the different start states.

The $long-term\ behaviour\ (large\ t)$ is the same for both start states.

However, this does not always happen. Consider the two-state chain below:

As t gets large,

$$P^{500} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad P^{501} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad P^{502} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad P^{503} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \dots$$

For this Markov chain,



General formula for P^t

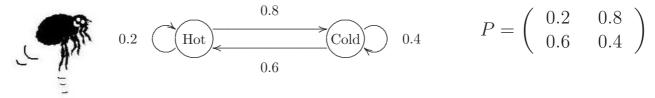
We have seen that we are interested in whether P^t converges to

If it does, then the Markov chain will

The equilibrium distribution is then given by

It can be shown that a general formula is available for P^t for any t, based on the eigenvalues of P. Producing this formula is beyond the scope of this course, but if you are given the formula, you should be able to recognise whether P^t is going to converge to a fixed matrix with all rows the same.

Example 1:



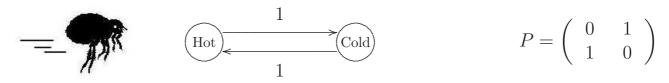
We can show that the general solution for P^t is:

$$P^{t} = \frac{1}{7} \left\{ \begin{pmatrix} 3 & 4 \\ 3 & 4 \end{pmatrix} + \begin{pmatrix} 4 & -4 \\ -3 & 3 \end{pmatrix} (-0.4)^{t} \right\}$$

Exercise: Verify that $\boldsymbol{\pi}^T = \left(\frac{3}{7}, \frac{4}{7}\right)$ is the same as the result you obtain from solving the equilibrium equations: $\boldsymbol{\pi}^T P = \boldsymbol{\pi}^T$ and $\pi_1 + \pi_2 = 1$.



Example 2: Purposeflea knows exactly what he is doing, so his probabilities are all 1:



We can show that the general solution for P^t is:

$$P^{t} = \frac{1}{2} \left\{ \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} + \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix} (-1)^{t} \right\}$$

Exercise: Verify that this Markov chain *does* have an equilibrium distribution, $\boldsymbol{\pi}^T = \left(\frac{1}{2}, \frac{1}{2}\right)$. However, the chain does not *converge* to this distribution as $t \to \infty$.

These examples show that some Markov chains forget their starting conditions in the long term, and ensure that X_t will have the same distribution as $t \to \infty$ regardless of where we started at X_0 . However, for other Markov chains, the initial conditions are never forgotten. In the next sections we look for general criteria that will ensure the chain converges.



Target Result:

• If a Markov chain is *irreducible* and *aperiodic*, and if an equilibrium distribution π^T *exists*, then the chain converges to this distribution as $t \to \infty$, regardless of the initial starting states.

To make sense of this, we need to revise the concept of *irreducibility*, and introduce the idea of *aperiodicity*.

9.5 Irreducibility

Recall from Chapter 8:

Definition: A Markov chain or transition matrix P is said to be **irreducible** if

An irreducible Markov chain consists of a single class.



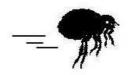
Irreducibility of a Markov chain is important for convergence to equilibrium as $t \to \infty$, because

This can happen if the chain is irreducible. When the chain is not irreducible, different start states might cause the chain to get stuck in different closed classes. In the example above, a start state of $X_0 = 1$ means that the chain is restricted to states 1 and 2 as $t \to \infty$, whereas a start state of $X_0 = 4$ means that the chain is restricted to states 4 and 5 as $t \to \infty$. A single convergence that 'forgets' the initial state is therefore not possible.



9.6 Periodicity

Consider the Markov chain with transition matrix $P = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$.





Suppose that $X_0 = 1$.

Then

This sort of behaviour is called **periodicity**:

Clearly, periodicity of the chain will interfere with convergence to an equilibrium distribution as $t \to \infty$. For example,

$$\mathbb{P}(X_t = 1 \mid X_0 = 1) = \begin{cases} 1 \text{ for even values of } t, \\ 0 \text{ for odd values of } t. \end{cases}$$

Therefore, the probability can not converge to any single value as $t \to \infty$.

Period of state i

To formalize the notion of periodicity, we define the $\underline{\mathbf{period}}$ of a state i. Intuitively,

In the example above, the chain can return to state 1 after

The period of state 1 is therefore

In general, the chain can return from state i back to state i again in t steps if This prompts the following definition.

Definition: The **period** d(i) of a state i is



Definition: The state i is said to be **periodic** if

For a periodic state i, $(P^t)_{ii} = 0$ if t is not a multiple of d(i).

Definition: The state i is said to be **aperiodic** if

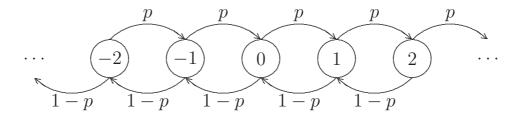
If state i is aperiodic, it means that

For convergence to equilibrium as $t \to \infty$, we will be interested only in

The following examples show how to calculate the period for both aperiodic and periodic states.

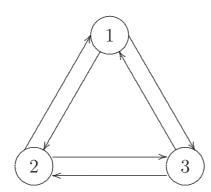
Examples: Find the periods of the given states in the following Markov chains, and state whether or not the chain is irreducible.

1. The simple random walk.



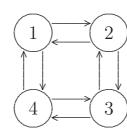
$$d(0) =$$

2.



d(1) =

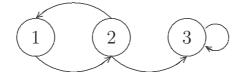
3.



d(1) =

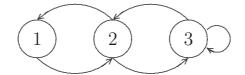
4.

$$d(1) =$$



5.

$$d(1) =$$





9.7 Convergence to Equilibrium

We now draw together the threads of the previous sections with the following results.

Fact: If $i \leftrightarrow j$, then i and j have the same period. (Proof omitted.)

This leads immediately to the following result:

If a Markov chain is irreducible and has one aperiodic state, then all states are aperiodic.

We can therefore talk about an irreducible, aperiodic chain,

Theorem 9.7: Let $\{X_0, X_1, \ldots\}$ be an <u>irreducible and aperiodic</u> Markov chain with transition matrix P. Suppose that there *exists* an equilibrium distribution $\boldsymbol{\pi}^T$. Then, from *any* starting state i, and for any end state j,

In particular,



Note: If the state space is infinite, it is not guaranteed that an equilibrium distribution π^T exists. See Example 3 below.

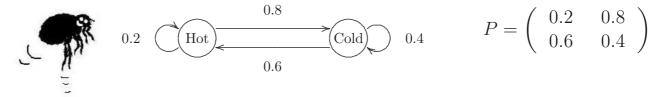
Note: If the chain converges to an equilibrium distribution π^T as $t \to \infty$, then

9.8 Examples

A typical exam question gives you a Markov chain on a finite state space and asks if it converges to an equilibrium distribution as $t \to \infty$. An equilibrium distribution will always exist for a finite state space. You need to check whether the chain is irreducible and aperiodic. If so, it will converge to equilibrium. If the chain is irreducible but *periodic*, it cannot converge to an equilibrium distribution that is independent of start state. If the chain is *reducible*, it may or may not converge.

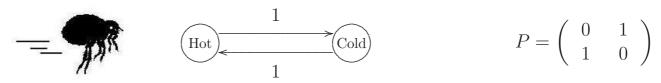
The first two examples are the same as the ones given in Section 9.4.

Example 1: State whether the Markov chain below converges to an equilibrium distribution as $t \to \infty$.



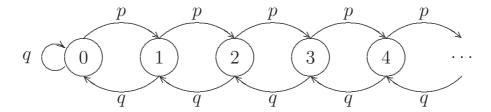


Example 2: State whether the Markov chain below converges to an equilibrium distribution as $t \to \infty$.



It is important to check for aperiodicity, because the existence of an equilibrium distribution does NOT ensure convergence to this distribution if the matrix is not aperiodic.

Example 3: Random walk with retaining barrier at 0.



Find whether the chain converges to equilibrium as $t \to \infty$, and if so, find the equilibrium distribution.

The chain is irreducible and aperiodic, so <u>if</u> an equilibrium distribution exists, then the chain will converge to this distribution as $t \to \infty$.

However, the chain has an infinite state space, so we cannot guarantee that an equilibrium distribution exists.

Try to solve the equilibrium equations:

$$\pi^T P = \pi^T$$
 and $\sum_{i=0}^{\infty} \pi_i = 1$.

$$P = \begin{pmatrix} q & p & 0 & 0 & \dots \\ q & 0 & p & 0 & \dots \\ 0 & q & 0 & p & \dots \\ \vdots & & & & \end{pmatrix} \qquad \begin{array}{c} q\pi_0 + q\pi_1 & = & \pi_0 & (\star) \\ p\pi_0 + q\pi_2 & = & \pi_1 \\ p\pi_1 + q\pi_3 & = & \pi_2 \\ \vdots & & & \vdots \\ p\pi_{k-1} + q\pi_{k+1} & = & \pi_k \quad \text{for} \quad k = 1, 2, \dots \end{array}$$

From (*), we have $p\pi_0 = q\pi_1$,

so
$$\pi_1 = \frac{p}{q}\pi_0$$

 $\Rightarrow \pi_2 = \frac{1}{q}(\pi_1 - p\pi_0) = \frac{1}{q}\left(\frac{p}{q}\pi_0 - p\pi_0\right) = \frac{p}{q}\left(\frac{1-q}{q}\right)\pi_0 = \left(\frac{p}{q}\right)^2\pi_0.$

We suspect that $\pi_k = \left(\frac{p}{q}\right)^k \pi_0$. Prove by induction.

The hypothesis is true for
$$k=0,1,2$$
. Suppose that $\pi_k=\left(\frac{p}{q}\right)^k\pi_0$. Then
$$\pi_{k+1} = \frac{1}{q}\left(\pi_k-p\pi_{k-1}\right)$$

$$= \frac{1}{q}\left\{\left(\frac{p}{q}\right)^k\pi_0-p\left(\frac{p}{q}\right)^{k-1}\pi_0\right\}$$

$$= \frac{p^k}{q^k}\left(\frac{1}{q}-1\right)\pi_0$$

$$= \left(\frac{p}{q}\right)^{k+1}\pi_0.$$

The inductive hypothesis holds, so $\pi_k = \left(\frac{p}{q}\right)^k \pi_0$ for all $k \geq 0$.

We now need
$$\sum_{i=0}^{\infty} \pi_i = 1$$
, i.e. $\pi_0 \sum_{k=0}^{\infty} \left(\frac{p}{q}\right)^k = 1$.

The sum is a Geometric series, and converges only for $\left|\frac{p}{q}\right| < 1$. Thus when p < q, we have

$$\pi_0\left(\frac{1}{1-\frac{p}{q}}\right) = 1 \quad \Rightarrow \quad \pi_0 = 1-\frac{p}{q}.$$

If $p \ge q$, there is no equilibrium distribution.

Solution:

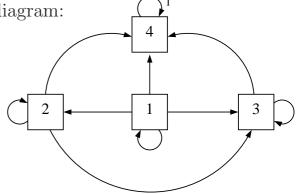
If p < q, the chain converges to an equilibrium distribution π , where $\pi_k = \left(1 - \frac{p}{q}\right) \left(\frac{p}{q}\right)^k$ for $k = 0, 1, \ldots$

If $p \ge q$, the chain does not converge to an equilibrium distribution as $t \to \infty$.

Example 4: Sketch of Exam Question 2006.

Consider a Markov chain with transition diagram:

(a) Identify all communicating classes. For each class, state whether or not it is closed.



- (b) State whether the Markov chain is irreducible, and whether or not all states are aperiodic.
- (c) The equilibrium distribution is $\boldsymbol{\pi}^T = (0,0,0,1)$. Does the Markov chain converge to this distribution as $t \to \infty$, regardless of its start state?



Note: Equilibrium results also exist for chains that are **not** aperiodic. Also, states can be classified as **transient** (return to the state is not certain), **null recurrent** (return to the state is certain, but the expected return time is infinite), and **positive recurrent** (return to the state is certain, and the expected return time is finite). For each type of state, the long-term behaviour is known:

• If the state k is **transient** or **null-recurrent**,

$$\mathbb{P}(X_t = k \mid X_0 = k) = (P^t)_{kk} \to 0 \text{ as } t \to \infty.$$

• If the state is **positive recurrent**, then

$$\mathbb{P}(X_t = k \mid X_0 = k) = (P^t)_{kk} \to \pi_k \text{ as } t \to \infty, \text{ where } \pi_k > 0.$$

The expected return time for the state is $1/\pi_k$.

A detailed treatment is available at http://www.statslab.cam.ac.uk/~james/Markov/.

9.9 Special Process: the Two-Armed Bandit

A well-known problem in probability is called the **two-armed** bandit problem. The name is a reference to a type of gambling machine called the two-armed bandit. The two arms of the two-armed bandit offer different rewards, and the gambler has to decide which arm to play without knowing which is the better arm.

A similar problem arises when doctors are experimenting with two different treatments, without knowing which one is better.



One-armed bandit

Call the treatments A and B. One of them is likely to be better, but we don't know which one. A series of patients will each be given one of the treatments. We aim to find a strategy that ensures that as many as possible of the patients are given the better treatment — though we don't know which one this is.

Suppose that, for any patient, treatment A has $\mathbb{P}(\text{success}) = \alpha$, and treatment B has $\mathbb{P}(\text{success}) = \beta$, and all patients are independent. Assume that $0 < \alpha < 1$ and $0 < \beta < 1$.



First let's look at a simple strategy the doctors might use:

- The **random strategy** for allocating patients to treatments A and B is to choose from the two treatments at random, each with probability 0.5, for each patient.
- Let p_R be the overall probability of success for each patient with the random strategy. Show that $p_R = \frac{1}{2}(\alpha + \beta)$.

The **two-armed bandit strategy** is more clever. For the first patient, we choose treatment A or B at random (probability 0.5 each). If patient n is given treatment A and it is successful, then we use treatment A again for patient n+1, for all $n=1,2,3,\ldots$ If A is a failure for patient n, we switch to treatment B for patient n+1. A similar rule is applied if patient n is given treatment B: if it is successful, we keep B for patient n+1; if it fails, we switch to A for patient n+1.

Define the **two-armed bandit process** to be a Markov chain with state space $\{(A, S), (A, F), (B, S), (B, F)\}$, where (A, S) means that patient n is given treatment A and it is successful, and so on.

Transition diagram:

Exercise: Draw on the missing arrows and find their probabilities in terms of α and β .

Transition matrix:



Probability of success under the two-armed bandit strategy

Define p_T to be the long-run probability of **success** using the two-armed bandit strategy.

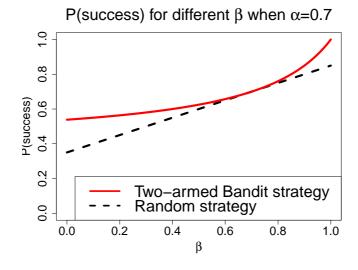
Exercise: Find the equilibrium distribution π for the two-armed bandit process. Hence show that the long-run probability of success for each patient under this strategy is:

$$p_T = \frac{\alpha + \beta - 2\alpha\beta}{2 - \alpha - \beta}.$$

Which strategy is better?

Exercise: Prove that $p_T - p_R \ge 0$ always, regardless of the values of α and β .

This proves that the two-armed bandit strategy is always better than, or equal to, the random strategy. It shows that we have been able to construct a strategy that gives all patients an increased chance of success, even though we don't know which treatment is better!



The graph shows the probability of success under the two different strategies, for $\alpha = 0.7$ and for $0 \le \beta \le 1$. Notice how $p_T \ge p_R$ for all possible values of β .