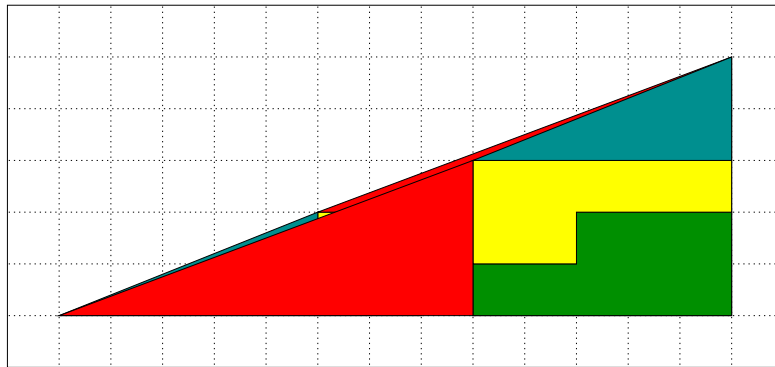


1. You can find larger (colour) images of this puzzle and the figure below in the class web pages.

- (a) When you look at the top figure in the question, it looks like the pieces fit together to form a triangle. This isn't the case. The slope of the hypotenuse of the black triangle is  $2/5 = .4$ , while the slope of the hypotenuse of the gray triangle is  $3/8 = .375$ . If the top and bottom figures are superimposed you can see there is a thin sliver of difference between the areas.



The area of this sliver is precisely the area of the extra square.

- (b) Humans are very bad at making slope judgements. You are being fooled here because you cannot detect the slope difference in the triangles.

```

2. # For both cases we need a rectangular grid of squares
# I'll take the grid to be n-by-n with n = 6, but it's
# easy to replace this one value to get more smoothly
# varying colours.
#
# I generate the squares of the grid running left to
# right and bottom to top.

n = 6
x = rep(1:n, n)
y = rep(1:n, rep(n, n))

# For the first example, I generate equally spaced hues
# around the colour wheel. I avoiding wrapping the hues
# by generating 7 values and dropping the last one.

h = rep(seq(1, 0, length = n+1)[1:n], n)
s = rep(seq(0, 1, length = n), rep(n, n))

# The actual plot is just a single call to "rect".
# I make a second call to draw a black boundary
# around the box.

plot.new()
plot.window(xlim=c(0, n), ylim=c(0, n), asp = 1)
rect(x-1, y-1, x, y, col=hsv(h = h, s = s), border = NA)
rect(0, 0, n, n, border="black")

# Here is the second example. It is virtually identical.
# The default hue in "hsv" is red, but I use blue.

v = rep(seq(0, 1, length = n), n)

plot.new()
plot.window(xlim=c(0, n), ylim=c(0, n), asp = 1)
rect(x-1, y-1, x, y, col=hsv(h = 2/3, s = s, v = v),
      border = NA)
rect(0, 0, n, n, border="black")

```