

Quality Assurance for R Graphics

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Overview

- An Anonymous Example
- Quality Assurance (in R)
- Quality Assurance for Graphics (in R)



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An Anonymous Example

```
> grid.rect(w=unit(1, "grobwidth",  
              data=grid.text(5000)))
```

- grid-0.7-2 (December 2002)

```
R: line 1: 26386 Segmentation fault
```



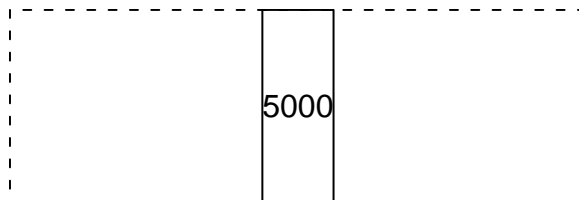
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- grid-0.7-3 (December 2002)



An Anonymous Example

> `grid.text(expression(sum(x[i],1,n)))`

- `grid-0.7-2` (December 2002)

$$\sum_{1}^{n} x_i$$



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Quality Assurance

- Everyone writes buggy code
- Not all bugs are so obvious
- There are a lot of cases to check

- **Quality Control:** need (automated) **tools** for **detecting** bugs.
- **Quality Assurance:** need **processes** for **preventing** the release of bugs



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Quality Assurance in R

- R has `make check` (and more)
- R has `R CMD check`
- Code must pass `make check` before it is committed to the repository
- A package must pass `R CMD check` before it is allowed on CRAN
- There are daily runs of `make check` and `R CMD check` on all of CRAN and on several different platforms.

- R's QC for **graphics** is weak
- No automated check that the **output** is correct



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QC for Graphics

- Check that code runs **and** produces the correct output
- Need **model** output to compare against
- There are multiple output formats (devices)
- Bitmaps should be the basis for testing
 - Only some output devices use a text representation
 - A change in text representation may be unimportant
 - Will detect problems in 3rd party “viewers”
 - Easier to “see” problems
 - Close as possible to what the user sees



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QC for Graphics in R

- Tools for producing model output
- Tools for producing test output, comparing with model, and showing differences
- Linking these tools into `make check` and R CMD `check`
- Package `graphicsQC`
 - `model.graphics()`
 - `test.graphics()`
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 - http://www.stat.auckland.ac.nz/~paul/R/graphicsQC_0.1.tar.gz



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Package graphicsQC

```
test.graphics(funs = NULL,  
              package = NULL,  
              names = NULL,  
              omit = NULL,  
              width = 600, height = 600,  
              device = postscript,  
              format = "pbm",  
              model.loc = ".",  
              test.loc = model.loc,  
              verbose = FALSE, quiet=FALSE,  
              reset.rng = TRUE,  
              ...)
```



text(...) examples

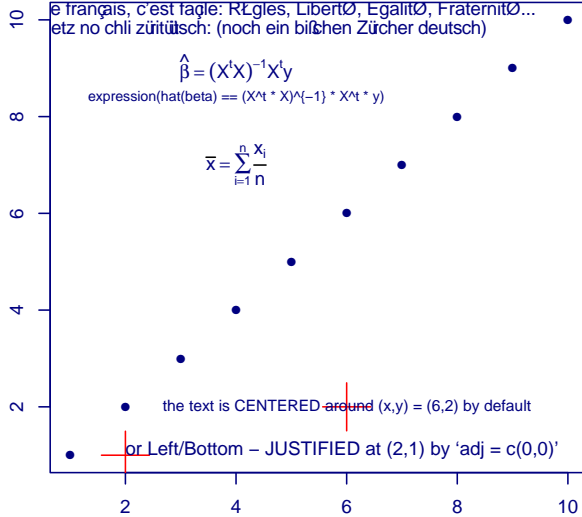
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e français, c'est tagie: RLgles, Libertø, Egalitø, Fraternitø...
 etz no chli zürütüsch: (noch ein bißhen Zürcher deutsch)

$$\hat{\beta} = (X^t X)^{-1} X^t y$$

expression(hat(beta) == (X^t * X)^(-1) * X^t * y)

$$\bar{x} = \sum_{i=1}^n \frac{x_i}{n}$$



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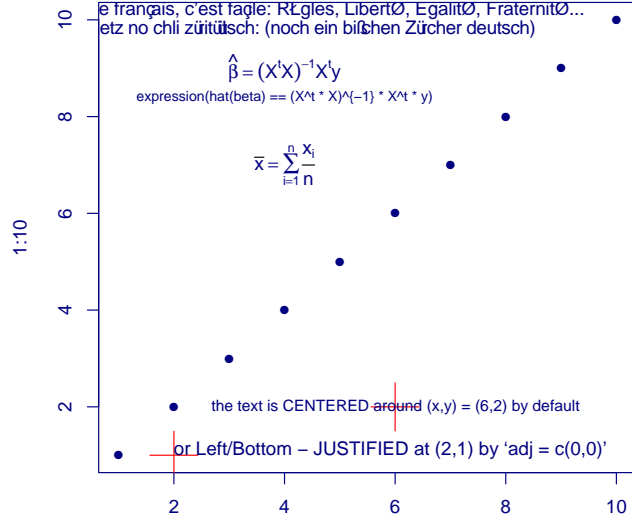
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Testing

- graphicsQC existed in December 2002
- There was no example grid code that tested mathematical annotation
- Not enough just to have testing tools; must use them too!
- Extreme Programming has the notion of **unit tests**



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Summary

- There are two important aspects to producing quality software: Quality Assurance and Quality Control (Testing)
- R has reasonably good QA and is getting better QC tools for graphics
- Programmers still need to create appropriate tests for the QC tools and QA process to be of any use



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